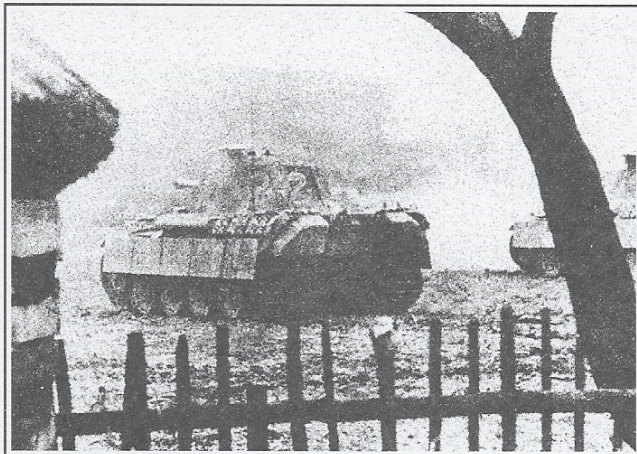


FACTORY FODDER



ASL SCENARIO J245

Scenario Design: Andy Rogers



VICTORY CONDITIONS: Provided they Control ≥ 3 ground-level Locations of building 10Z6, the Germans win at game end by Controlling ≥ 5 Factories (see SSR 1).

KALTENHOUSE, FRANCE, 25 January 1945: The German offensive in the Alsace province, Operation NORDWIND, had tried in multiple locations to pierce American defensive positions. Although some local successes were obtained, American lines remained broadly intact. As the operation entered its final days, the Germans committed their last main offensive weapon, SS-Panzer-Division 10 "Frundsberg." Starting from a bridgehead on the west bank of the Rhine, this unit attempted to penetrate American lines around Weyersheim. This thrust had limited success. Turning northward, the SS attacked the key town of Haguenau. This attack would coincide with other German elements moving in from north of the town. If successful, the Germans could surround a number of American infantry units assigned to defend this area. For German plans to succeed, the SS troopers had to capture the small town of Kaltenhouse, located southeast of Haguenau.

BOARD CONFIGURATION:

BALANCE:

☆ Exchange two 6-6-6 squads with two 6-6-7 squads in the American at-start OB.

✚ Exchange two 5-4-8 squads with two 6-5-8 squads in the German OB.

99	
	10
	St1

TURN RECORD CHART

☆ AMERICAN Sets Up and Moves First [140]	1	2	3	4	5	6	END
✚ GERMAN [168]							



Elements of Company K, 242nd Infantry Regiment, 42nd Infantry Division [ELR: 3]

set up in Concealment Terrain on/west-of hexrow 10Y/661 (see SSR 2): {SAN: 3}

6 ² -6-7	6 ² -6-6	2-2-7	8-1	8-1	8-0	4-10	8-5	60* [3-45]	7 morale	57L
4	7					2	2	2	10	

Elements of Company E, 242nd Infantry Regiment and supporting tank destroyers

enter on/after Turn 4 along the west edge:

6 ² -6-7	6 ² -6-6	9-1	2PP	8-5	9-1	2nd Lt	76L
2							2



Elements of Bataillon II, SS-Panzer Grenadier-Regiment 22 and Abteilung 1, SS-Panzer-Regiment 10, SS-Panzer-Division 10 "Frundsberg" [ELR: 4] set up east of the stream (see SSR 4): {SAN: 3}

6 ² -5-8	5 ² -4-8	9-2	8-1	8-0	7-16	5-12	3-8	12-4	75L	81*
6	6		2				4		2	

Enter on Turn 2 along the east edge:

6 ² -5-8	3-4-8	9-1	3-8	12-4	9-1	75LL	15PP	16
2						2		3

SPECIAL RULES:

1. EC are Wet, with no wind at start. Ground Snow (E3.72) is in effect [EXC: streams are not frozen]. Place overlay St1 on 10L6-L5; hexes 10L0 and 66X0 are stream hexes. A two-lane stone bridge exists in hex 10L2. Stream hexes may only be entered via bridges (see SSR 4). All rowhouses are Factories (B23.74); rowhouse black bars do not exist.

2. The Americans *must* set up 2 squad-equivalents, 1 SMC, and 1 SW using HIP west of the stream in hex(es) within 4 hexes of a stream hex(es). If in suitable terrain, these units may set up Entrenched (B27.1) and may not change Location in the American Player Turn 1 MPH.

3. 5-4-8s/2-3-8s are SS (A25.11), and as such have their broken side Morale Level increased by one. Their Morale Factor is considered underscoring.

4. During German setup, the German player may secretly record the location of ≤ 3 foot bridges (B6.44) that become playable at the start of German Player Turn 1. Foot bridges are revealed only when entered.

AFTERMATH: American infantrymen were thinly spread in front of Kaltenhouse, with many units held in reserve. The Americans hoped the SS troopers of "Frundsberg" would move slowly when crossing the Moder River, allowing American infantry to reinforce the front line. One German thrust targeted the factory district guarded by Captain Robert Dya's Company K. Some of his units were placed close to the Moder River to impede a German crossing. However, the Germans were still able to cross the river in force, especially after demolition charges on some bridges failed to detonate. Captain Dya soon had his command post in a factory surrounded. American reinforcements in the form of tank destroyers and infantry from Company E stopped the German advance. German problems grew worse when panzers could not reinforce the German toehold in Kaltenhouse when a key bridge collapsed. Trapped in the field between the factory district and the Moder River, 75 SS troopers uncharacteristically surrendered, ending the threat.